

# Character Modeling Demo Reel Breakdown

Run Time: 3 Minutes

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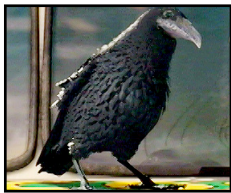
**Tangled:** Cupid Thug  
**Title:** Character Modeler  
**Description:** Responsible for character modeling and facial blends.  
**Software Used:** Maya and ZBrush



**Tangled:** Captain of the Guards  
**Title:** Character Modeler  
**Description:** Responsible for character modeling and facial blends.  
**Software Used:** Maya and ZBrush



**Turbo:** White Shadow  
**Title:** Modeler  
**Description:** Responsible for character modeling.  
**Software Used:** Maya and Mudbox



**Turbo:** Crow  
**Title:** Modeler  
**Description:** Responsible for character modeling.  
**Software Used:** Maya and Mudbox



**Bolt:** Bolt  
**Title:** Character Modeler  
**Description:** Responsible for production character modeling and facial blends.  
**Software Used:** Maya



**American Dog:** Heinrich  
**Title:** Character Modeler  
**Description:** Responsible for concept modeling and production model with facial blend modeling.  
**Software Used:** Maya



**American Dog:** Joe Knight (female)  
**Title:** Character Modeler  
**Description:** Responsible for concept modeling and production model with facial blend modeling.  
**Software Used:** Maya



**American Dog:** Gorilla Chair  
**Title:** Character Modeler  
**Description:** Responsible for concept modeling and production model.  
**Software Used:** Maya



**Puss in Boots:** Prisoner  
**Title:** Modeler  
**Description:** Responsible for character modeling.  
**Software Used:** Maya



**Dinosaur:** Carnotaur  
**Title:** Associate Modeling Lead  
**Description:** Responsible for character modeling and facial development.  
**Software Used:** Maya and Alias



**Prep & Landing (Disney/ABC Television Special):** Lanny  
**Title:** Modeler  
**Description:** Responsible for modeling the production character.  
**Software Used:** Maya



**Prep & Landing (Disney/ABC Television Special):** Wayne (Visual Development Model)  
**Title:** Modeler  
**Description:** Responsible for the visual development modeling.  
**Software Used:** Maya and ZBrush



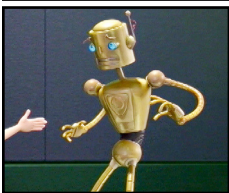
**Prep & Landing (Disney/ABC Television Special):** Lanny (Visual Development Model)  
**Title:** Modeler  
**Description:** Responsible for the visual development modeling.  
**Software Used:** Maya and ZBrush



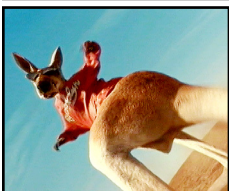
**Chicken Little:** Abbey  
**Title:** Character Modeler  
**Description:** Responsible for character modeling, facial blends and facial rigging.  
**Software Used:** Maya



**Meet the Robinsons:** Bowler Hat Guy  
**Title:** Character Modeler  
**Description:** Responsible for character modeling and facial blends.  
**Software Used:** Maya



**Meet the Robinsons:** Carl the Robot  
**Title:** Character Modeler  
**Description:** Responsible for character modeling and facial blends.  
**Software Used:** Maya



**Kangaroo Jack:** Kangaroo  
**Title:** Modeling Lead  
**Description:** Responsible for character modeling and facial development.  
**Software Used:** Maya